

# VESPATOR FRONT CAMPAIGN

POINTS TRACKER



**THEATRES REFERENCE**

	DELVESITE FACILITY		XENOFLORA JUNGLE		DESOLATE WASTES
	SPACEPORT		FORGE COMPLEX		RAD ZONE
	HAB SPRAWL		DEAD LANDS		TOMB COMPLEX

**NORALLUS**  
[GORUND SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 3

THEATRES: 3 (Desolate Wastes, Delvesite Facility, Hab Sprawl)

ORBIT LOCATION

**MASNET**  
[KASPHOS SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 2

THEATRES: 3 (Desolate Wastes, Spaceport, Hab Sprawl)

ORBIT LOCATION

**FELGRIS SECUNDAS**  
[OSYMANDEN SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 3

THEATRES: 2 (Xenoflora Jungle, Forge Complex)

ORBIT LOCATION

**TARKAD VINDIX**  
[REIYA SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 3

THEATRES: 2 (Desolate Wastes, Desolate Wastes)

ORBIT LOCATION

**JAWARDET**  
[ESVAR SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 2

THEATRES: 3 (Desolate Wastes, Tomb Complex, Hab Sprawl)

ORBIT LOCATION

**KARABAS**  
[SALEM SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 4

THEATRES: 2 (Forge Complex, Delvesite Facility)

ORBIT LOCATION

**KRYNDAER**  
[ZUR MORTALIS SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 2

THEATRES: 3 (Tomb Complex, Delvesite Facility, Xenoflora Jungle)

ORBIT LOCATION

**NOVAMAGNOR**  
[HELIODRAS SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 2

THEATRES: 2 (Tomb Complex, Spaceport)

ORBIT LOCATION

**ASTARTHEM**  
[ORPHON SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 4

THEATRES: 2 (Forge Complex, Desolate Wastes)

ORBIT LOCATION

**CALTUS NOVEM**  
[VESPATOR SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 3

THEATRES: 3 (Desolate Wastes, Forge Complex, Xenoflora Jungle)

ORBIT LOCATION

**MARVINIUS**  
[DIODECIS SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 3

THEATRES: 2 (Desolate Wastes, Hab Sprawl)

ORBIT LOCATION

**VIKUS DECIMA**  
[VIKULUM SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 2

THEATRES: 2 (Desolate Wastes, Spaceport)

ORBIT LOCATION

**IKARON PRIME**  
[IKARON SYSTEM]

POWER LEVELS: 4, 3, 2, 1, 0

INFRASTRUCTURE LOCATIONS: 3

THEATRES: 3 (Desolate Wastes, Delvesite Facility, Hab Sprawl)

ORBIT LOCATION